

PRELOADING CONTENT OBJECTS ON CONTENT EXCHANGES

ABSTRACT OF THE DISCLOSURE

According to the invention, a way for loading content objects in a content store on a network is disclosed. In one step, processing waits for a triggering event. It is determined if a first origin server is authorized to store content in the content store. A first content object is loaded from the first origin server onto the content store without a request for the first content object. It is determined if a second origin server is authorized to store content in the content store. A second content object is loaded from the second origin server onto the content store without a request for the second content object.

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DE 7036729 v1